

	Name:	(facing other player)
--	--------------	-----------------------

PROPALINAL PEOPLE CHARACTER SHEET

Character Creation	Name:			
	Appearance:			
	Average Day:			
	Main Attribute:	Smart	or	Tough

Intro Scene	<ul style="list-style-type: none"> • Start in separate locations. • Alternate short scenarios until together. • Play first meeting scene. 	#	Both Age	Short Summary
(Age directions are still unknown.)		0	30	

Direction	Randomly decide aging direction:	Younger	or	Older
	Are you going to become more or less of your main attribute?	Less Smart More Tough		More Smart Less Tough
	How might this affect your character throughout the game?			

Scenes	#	Start Player	Age Adjust	New Ages	Short Summary
<ul style="list-style-type: none"> • Note new ages. • Non-start player asks start player 3-4 questions (last one about relationship). • Start player describes location, appearance, and activity. • Non-start player describes appearance and how entering scene. • Play scene. • (optional) Add rule. 	1	Younger	+/- 1	31 / 29	
	2	Older	+/- 1	32 / 28	
	3	Younger	+/- 2	34 / 26	
	4	Older	+/- 2	36 / 24	
	5	Younger	+/- 4	40 / 20	
	6	Older	+/- 4	44 / 16	
	7	Younger	+/- 8	52 / 8	
	8	Older	+/- 8	60 / 0	

Game End	Book Title:			
-----------------	-------------	--	--	--